Coos Bay Speedway Heat Race Passing Points

In addition to the finishing points, each driver will earn 1 1/2 points for every position he or she advances in the heat event from their initial starting position determined by the pill draw or qualifying results, should a division qualify for the night. The line-up will be official when the pill draw closes or qualifying ends. Any car arriving late will start in the back of a heat race and will earn position points only, no additional points for advancing positions will be awarded. All cars moving onto the track from the staging area will be considered to have started the race. All cars not starting the race will receive points equal to last place qualifying points. All cars that scratch or drop out prior to the initial green flag after the line-ups are official, or drop out during the race will be considered passed cars. Any driver that would scratch or drop to the rear of the field with the intent of assisting another driver in gaining points is subject to disqualification.

In the event that two or more cars finish with a tie in qualifying passing points, the tie will be broken by the driver who earned the points first. The top 5 cars will advance to the trophy dash.

The main event field will be set by a total heat race finish and passing points. Most points scored will start on the poll second highest outside poll and so on all the way back until the field is set. After the field has been set an invert system may be used to jumble up the first 3-5 rows. If an invert is going to be used, the invert system will be declared either via the pit meeting or over the pit pa. If no invert system is declared then the field will start heads up.

If a b main is needed we will lock in x amount of cars from heat race passing points then the rest will run in the b main with the highest points starting in the front. X amount of cars from the b will transfer to the A starting at the back of the set field in the order they finished the B main.

The passing point system is the main event and trophy dash qualifying method for Coos Bay Speedway Stock Car Divisions, Passing points are used to determine the starting positions in the dash, feature and semi-feature events. Passing points are based on two ways to accumulate points, first each finishing position in the heat race has an assigned point value which are as follows.

Finish

1 111011											
	Points	59	55	51	47	43	39	35	31	27	23
		1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
	1st	59	55	51	47	43	39	35	31	27	23
	2nd	60.5	55	51	47	43	39	35	31	27	23
	3rd	62	56.5	51	47	43	39	35	31	27	23
	4th	63.5	58	52.5	47	43	39	35	31	27	23
t	5th	65	59.5	54	48.5	43	39	35	31	27	23
	6th	66.5	61	55.5	50	44.5	39	35	31	27	23
	7th	68	62.5	57	51.5	46	40.5	35	31	27	23
	8th	69.5	64	58.5	53	47.5	42	36.5	31	27	23
	9th	71	65.5	60	54.5	49	43.5	38	32.5	27	23
	10th	72.5	67	61.5	56	50.5	45	39.5	34	28.5	23

Start

This is being posted to help explain the passing point system that will be used by Coos Bay Speedway this season for all stock car divisions.

This is the type of lineup system used by many touring series. Hopefully this will help your from being confused when your favorite driver wins the first heat and doesn't necessarily stat near the front of the Main event or make it into the dash.

NOTE: These points have nothing to do with the season points for the track championship. The season championship points will be awarded in the following manner. All cars will get 10 show up points. Then the following points will be awarded from your A main event finish. 50,48,46,44,42,40,38,36,34,32,30,28,26,24,22,20,18,16,14,12,10,8,6,4,2,2,2,2.